

Games played around the world

Τζιώκα Σοφία Γ'4
2022-2023





3^ο ΓΥΜΝΑΣΙΟ
ΤΡΙΚΑΛΩΝ



Erasmus+

Music chairs

- Before You Start: Equipment Needed: Chairs/ cones (one chair less than the number of players participating) and music. Players are gathered in a circle around the chairs
- How to Play:
 1. Play the music and have the players walk around the perimeter of the chair circle.
 2. When the music stops, everyone must immediately sit in a chair.
 3. The one person left standing it out.
 4. Remove another chair and continue until only one person is left.



Hide and seek

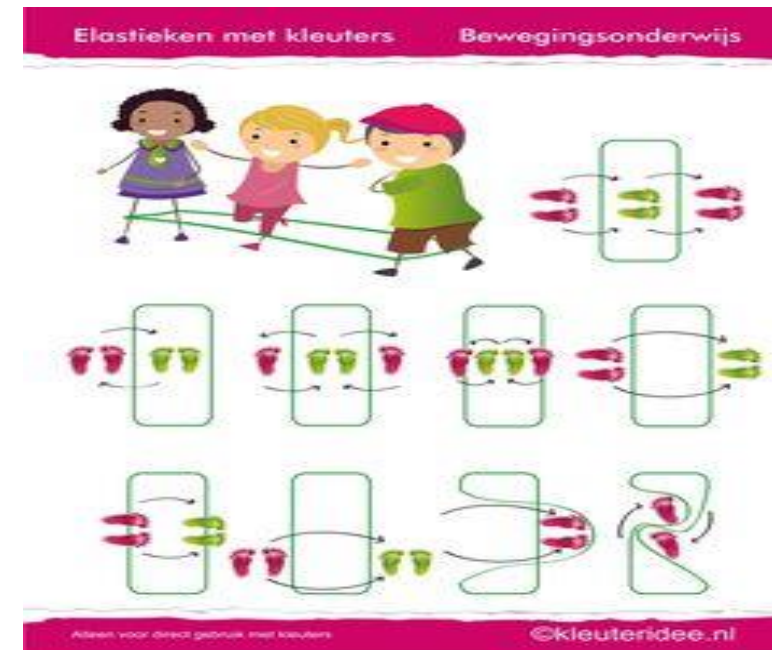
- How to play:
- *one player closes his or her eyes for a brief period (often counting to 100) while the other players hide. The seeker then opens his eyes and tries to find the hiders; the first one found is the next seeker, and the last is the winner of the round.*



Jump elastic game

- How to play:
- The game is played by at least 3 players. Two players stay opposite each other and extend the rubber band on different parts of body, depending on the level of difficulty, another player jumps over the rubber. There are several levels of difficulty. When person jumping finishes with first level of difficulty he continues the same game at the next level of difficulty. If he makes a mistake, another player starts.

When it comes to a turn of the first player again, he will continue jumping from where he previously finished. The winner is the one who finishes jumping the entire levels of difficulty.



Statues



- How to play:
- A person starts out as the "curator" and stands at the end of a field. Everyone else playing stands at the far end (distance depends upon playing area selected). The object of the game is for a "statue" to tag the curator, thereby becoming the curator and resetting the game.
- The curator turns their back to the field, and the "statues" attempt to race across and tag the curator.
- Whenever the curator turns around, the statues must freeze in position and hold that for as long as the curator looks at them. The curator may even be allowed to walk around the statues, examining them. However, the curator needs to be careful – whenever the curator's back is turned, statues are allowed to move.
- If a statue is caught moving, they are sent back to the starting line to begin again or eliminated.

Marbles

- Equipment needed:
- A small marble collection
- A marble pouch
- Chalk or string for outdoors

How to play:

Draw 3 feet wide circle (90cm) on a pavement in chalk or make one out of string if you're indoors.

Choose your shooter marble- this is your largest marble in the pack.

Put 5 -10 marbles in the center of the ring.

When it's your turn, kneel outside the ring and flick your shooter marble out of your fist with your thumb, aiming to hit many marbles out of the ring.

Keep the marbles you knock out and have another turn.

If you don't knock any marbles out of the ring, leave your shooter marble in the ring and wait your turn while the other players play.

Continue until the rings is empty.





The end!



Με συγχρηματοδότηση από το πρόγραμμα «Erasmus+» της Ευρωπαϊκής Ένωσης

Η υποστήριξη της Ευρωπαϊκής Επιτροπής για την παραγωγή της παρούσας έκδοσης δεν συνιστά αποδοχή του περιεχομένου, το οποίο αντανακλά τις απόψεις μόνον των δημιουργών, και η Ευρωπαϊκή Επιτροπή δεν φέρει ουδεμία ευθύνη για οποιαδήποτε χρήση των πληροφοριών που εμπεριέχονται σε αυτό

Co-funded by the
Erasmus+ Programme
of the European Union



The European Commission support for the production of this publication does not constitute an endorsement of the contents which reflects the views only of the authors, and the Commission cannot be held responsible for any use which may be made of the information contained therein